01010011 01100001 01101001 01101110 01110100 00100000 01001101 01100001 01110010 01111001

Crash Course: Repetition Structures 3



ST. MARY'S HIGH SCHOOL

	011	01100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	00
	011	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
	011	01110	01100111	0010000	01000011	01101100	01110101	01100010	01010011	01
	011	01110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	01
	010	00011	01101111	01100100	01101001	01101110	01100111	00100000	01000011	01
	011	00010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	01
	011	11001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	01
	001	00000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	01
)	001	00000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	01
	011	00100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	01
	011	00001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	01
	011	10011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	00
	011	01100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	00
	011	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
ľ	011	01110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	01



In this crash course

- Break statements and infinite loops
 - Example 9
 - Example 10
- Break vs. Continue
 - Example 11
- Nested loops
 - Example 12
 - Example 13
 - Example 14
- Summary





Break statements and infinite loops

- An infinite loop is one in which the test expression or condition is never met, so the loop keeps going indefinitely
- These are usually introduced with the statement "while(true)"
- This is generally not a good coding practice so we introduce break statements that "break out of the loop"
- A break statement is essentially a condition that will force your program to exit the loop





Break statements and infinite loops

- Let's say you have a program that starts at 1 and just keeps counting up from there
- How can we make it stop when it gets to 100?

1101100 01110101 01100010 01010011 01100001 0110	1001 01101110 01110100 00
1100001 01110010 01111001 00100111 01110011 0010	00 <mark>00 01</mark> 000011 011011 <mark>11 01</mark>
1101110 01100111 00100000 01000011 011011	01 <mark>01 01</mark> 100010 010100 <mark>11 01</mark>
1101110 01110100 00100000 01001101 01100001 01110	0010 01111001 00100111 01
1000011 01101111 01100100 01101001 011011	0111 00100000 01000011 01
1100010 01010011 01100001 01101001 011011	0100 00 1000 00 01001101 01
1111001 00100111 01110011 00100000 01000011 0110	1111 01100100 01101001 01
0100000 01000011 01101100 01110101 01100010 01010	0011 01 1000 01 01101001 01
0100000 01001101 01100001 01110010 01111001 0010	0111 01 <mark>1100</mark> 11 00100000 01
1100100 01101001 01101110 01100111 00100000 0100	0011 01 1011 00 01110101 01
1100001 01101001 01101110 01110100 00100000 0100	1101 01 <mark>1000</mark> 01 01110010 01
	1001 01101110 01100111 00
1101100 01110101 01100010 01010011 01100001 0110	1001 01101110 01110100 00
1100001 01110010 01111001 00100111 01110011 0010	0000 01000011 01101111 01
	0101 01100010 01010011 01



Break statements and infinite loops – Example 9







Break statements and infinite loops – Example 9







Break statements and infinite loops – Example 10

• Let's see one more example of an infinite loop where the test expression or condition is never met



01101100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	00
01100001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
01101110	01100111	0010000	01000011	01101100	01110101	01100010	01010011	01
01101110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	01
01000011	01101111	01100100	01101001	01101110	01100111	00100000	01000011	01
01100010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	01
01111001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	01
00100000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	01
00100000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	01
01100100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	01
01100001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	01
01110011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	00
01101100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	00
01100001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
01101110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	01



Break vs. Continue

- But what if you don't want to break out the loop completely?
- What if you just want to skip one of the iterations?
- To accomplish this, we can use a continue statement





Break vs. Continue – Example 11

- Imagine you need to write code that will count down the digits from 100 to 1, printing them out as you go but skipping all numbers that are divisible by 3, i.e. multiples of 3
- You can skip these with a continue statement

	0110	J1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	00
	0110	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
	0110	01110	01100111	0010000	01000011	01101100	01110101	01100010	01010011	01
	0110	01110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	01
	0100	00011	01101111	01100100	01101001	01101110	01100111	00100000	01000011	01
	0110	00010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	01
)	011:	11001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	01
	0010	00000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	01
)	001	00000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	01
	011	00100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	01
	0110	00001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	01
	011:	L0011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	00
	0110	01100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	00
	0110	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
	0110	1110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	01



 \times

 \square

Break vs. Continue – Example 11

B Example11 | Processing 3.4

File Edit Sketch Debug Tools Help

\mathbf{P}	B I	ava 🔻
Example11 🔻		
2		^
4 while (num > 0) //Test expre	ession	- 11
5 {		
7 {	e number is a multiple of 3, we want to skip over it and continue	e
<pre>8 num; //Decrement the r 9 continue; //Continue sta</pre>	number (Updating expression) atement, don't print the number	
<pre>11 else //Otherwise, for any 12 {</pre>	other number, that isn't a multiple of 3	
<pre>13 println(num); //Print th</pre>	ne number	
14 num; //Decrement the r	number (Updating expression)	
16 }		
17		

	0110	1100	0111010:	1 01100010	01010011	01100001	01101001	01101110	01110100	0
	0110	0001	0111001	0 01111001	00100111	01110011	00100000	01000011	01101111	0
	0110	1110	0110011	1 0010000	01000011	01101100	01110101	01100010	01010011	0
	0110	1110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	0
)	0100	0011	0110111:	1 01100100	01101001	01101110	01100111	00100000	01000011	0
	0110	0010	0101001:	1 01100001	01101001	01101110	01110100	00100000	01001101	0
)	0111	1001	0010011	1 01110011	00100000	01000011	01101111	01100100	01101001	0
	0010	0000	0100001	1 01101100	01110101	01100010	01010011	01100001	01101001	0
)	0010	0000	0100110	1 01100001	01110010	01111001	00100111	01110011	00100000	0
L	0110	0100	0110100	1 01101110	01100111	00100000	01000011	01101100	01110101	0
Ĺ	0110	0001	0110100	1 01101110	01110100	00100000	01001101	01100001	01110010	0
L	0111	0011	0010000	0 01000011	01101111	01100100	01101001	01101110	01100111	0
ĺ.	0110	1100	0111010	1 01100010	01010011	01100001	01101001	01101110	01110100	0
l	0110	0001	0111001	0 01111001	00100111	01110011	00100000	01000011	01101111	0
	0110	4440	0110011	1 00100000	01000011	01101100	01110101	01100010	01010011	



Break vs. Continue – Example 11

100		
98		
97		
95		
94		
92		
91		
89		
88		
86		



16				
14				
13				
11				
10				
8				
7				
5				
4				
2				
1				
>_	Console	A	Errors	

0110	1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	00
0110	0001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
0110	1110	01100111	0010000	01000011	01101100	01110101	01100010	01010011	01
0110	1110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	01
0100	0011	01101111	01100100	01101001	01101110	01100111	00100000	01000011	01
0110	0010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	01
0111	1001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	01
0010	0000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	01
0010	0000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	01
0110	0100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	01
0110	0001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	01
0111	0011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	00
0110	1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	00
0110	0001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
0110	1110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	01



Nested loops

- Another very important topic is nested loops
- Up until now, we've just been working with simple 1D loops
- A nested loop is when you have one loop inside of another (an inner loop and an outer loop)
- These are very useful when you're working in higher dimensions such as 2D, where you would require two variables instead of one (e.g. i and j instead of just i)

0110	1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	00
0110	0001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
0110	1110	01100111	0010000	01000011	01101100	01110101	01100010	01010011	01
0110	1110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	01
0100	0011	01101111	01100100	01101001	01101110	01100111	00100000	01000011	01
0110	0010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	01
0111	1001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	01
0010	0000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	01
0010	0000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	01
0110	0100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	01
0110	0001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	01
0111	0011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	00
0110	1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	00
0110	0001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
0110	1110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	01



Nested loops

- Nested loops are commonly used for accessing data in 2D data structures such as 2D arrays (more on arrays in a different crash course)
- You can also apply the concept of nested loops to higher dimensions if necessary but we'll stick to the 2D cases

	01101111 (01010011 (00100111 (
01101110 01100111 0010000 01000011 0110100 01110101 01100010 /	010100 <mark>11</mark> (0
	00100111 (•
01101110 01110100 00100000 01001101 01100001 01110010 01111001 (Ξ.
01000011 01101111 01100100 01101001 011011	01000011 0	0
. 01100010 01010011 01100001 01101001 011011	01001101 0	0
01111001 00100111 01110011 00100000 01000011 011011	01101001 (0
. 00100000 01000011 01101100 01110101 01100010 01010011 01100001 (01101001 0	0
00100000 01001101 01100001 01110010 01111001 001001	00100000 (0
01100100 01101001 01101110 01100111 00100000 01000011 011011	01110101 (0
. 01100001 01101001 01101110 01110100 00100000 01001101 01100001 (01110010 0	0
01110011 00100000 01000011 01101111 01100100	01100111 (0
01101100 01110101 01100010 01010011 01100001 01101001 011011	01110100 (0
01100001 01110010 01111001 00100111 01110011 00100000 01000011 (01101111	5
01101110 01100111 00100000 01000011 011011	01010011 (h



- Using nested loops, write a program that prints out 9 asterisks (*) to the console (3 rows of 3 columns)
- Before coding, plan this out on blank, indexed grid
- Let i be the row number from 0 to 2
- Let j be the column number from 0 to 2

	0110110	0 011101		10 010100	L1 01100001	01101001	01101110	01110100	0
	0110000	1 011100) <mark>10 01</mark> 111(01 001001:	1 01110011	00100000	01000011	01101111	0:
	0110111	0 011001	11 001000	00 010000	1 01101100	01110101	01100010	01010011	0
	0110111	0 011101	00 001000	00 010011	01100001	01110010	01111001	00100111	0:
)	0100001	1 011011	11 01100:	00 011010	01101110	01100111	00100000	01000011	0:
	0110001	0 010100	11 011000	01 011010	01 01101110	01110100	00100000	01001101	0:
)	0111100	1 001001	11 011100	11 001000	00 01000011	01101111	01100100	01101001	0:
	0010000	0 010000	11 01101	00 011101	01100010	01010011	01100001	01101001	0:
)	0010000	0 010011	01 011000	01 011100	0 01111001	00100111	01110011	00100000	0
L	0110010	0 011010	01 01101:	10 011001	1 0010000	01000011	01101100	01110101	0:
Ĺ	0110000	1 011010	01 01101	10 011101	00 00100000	01001101	01100001	01110010	0:
L	0111001	1 001000	00 010000	11 011011	1 01100100	01101001	01101110	01100111	0
l	0110110	0 011101	01 011000	10 010100	1 01100001	01101001	01101110	01110100	0
Ĺ	0110000	1 011100	10 011110	01 001001	1 01110011	00100000	01000011	01101111	0
									-



	j	
(0, 0)	(0, 1)	(0, 2)
(1, 0)	(1, 1)	(1, 2)
(2, 0)	(2, 1)	(2, 2)

	j	
*	*	*
*	*	*
*	*	*

L	0110)1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
	0110	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
	0110	01110	01100111	0010000	01000011	01101100	01110101	01100010	01010011	01
	0110	01110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	01
)	0100	00011	01101111	01100100	01101001	01101110	01100111	00100000	01000011	01
	0110	00010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	01
)	0111	1001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	01
	0010	00000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	01
)	0010	00000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	0
	0110	00100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	01
	0110	00001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	01
L	0111	10011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	0
	0110	1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
	0110	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	0:
	0110	01110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	01



Errors

Nested loops – Example 12

B Example 12 | Processing 3.4 \times File Edit Sketch Debug Tools Help gß Java 🔻 Example12 V //Example 12 *** for (int i = 0; i < 3; i++) //Outer loop</pre> *** *** for (int j = 0; j < 3; j++) //Inner loop</pre> { print("*"); //For each column in a given row, print stars in the same line Console >_ println(""); //After a row is complete, print the next row in a new line 10 1112 //Nine stars are printed in total (3 x 3) 13 //We have three iterations of j for every iteration of i 14 //Row 0: i = 0: j = 0, 1, 215 //Row 1: i = 1: j = 0, 1, 2 16 //Row 2: i = 2: j = 0, 1, 2

0110:	100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
01100	0001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	0
0110:	1110	01100111	0010000	01000011	01101100	01110101	01100010	01010011	0
0110:	1110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	0:
01000	00 <mark>11</mark>	01101111	01100100	01101001	01101110	01100111	00100000	01000011	0
01100	0010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	0
0111:	1001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	0:
00100	0000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	0
0010	0000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	0:
0110	0100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	0:
0110	0001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	0
01110	0011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	00
0110:	1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
01100	0001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
0110	1110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	0
	D110: D110: D110: D110: D110: D110: D110: D110: D110: D110: D110: D110: D110: D110: D110: D110:				D1101100 0111010 0110010 0100011 D110001 0110010 0110000 0100011 D1101110 0110011 0100000 01000110 D1101110 0110110 0100000 0100110 D100001 01010111 0100100 0101001 D110001 0010011 0110010 01100000 D111001 0010011 0110010 0111001 D100000 0100011 0110100 0111001 D100000 0100101 0101100 0110011 D100100 0100101 010110 0110011 D110010 0110101 0100101 0110011 D110010 0110010 0100101 0100000 D1110011 0010000 0100001 0100011 D100100 0110010 0100000 0100001 D110010 0110010 0100000 0100001	01101100 0111001 0110010 0101011 0110000 0110000 01110010 0111001 0010011 0110011 01101110 0110011 00100000 0100011 0110011 0100110 0110111 0100000 0100101 0110110 0100010 0101011 0110010 01010001 0110110	01101100 0111010 0110010 01010011 01100001 0110100 0110000 01110010 01111001 0010011 01100110 01100000 01101110 0110010 00100000 0100110 0110100001 0110010 01101110 0110110 01100100 0101001 011011		01101100 01110101 0110010 01010011 01100001 01101001 011011



- Write a program that uses nested loops to draw a chess/checker board with alternating black and white squares
- The board should be an 8 x 8 with squares of 100 x 100 units starting with a black square in the top left corner
- Before coding, plan this out on blank, indexed grid
- Let i be the row number from 0 to 7
- Let j be the column number from 0 to 7

	011011	00 01	110101	01100010	01010011	01100001	01101001	01101110	01110100	. 0
	011000	01 01	110010	01111001	00100111	01110011	00100000	01000011	01101111	0
	011011	10 01	100111	00100000	01000011	01101100	01110101	01100010	01010011	0
	011011	10 01	110100	00100000	01001101	01100001	01110010	01111001	00100111	0
)	010000	11 01	101111	01100100	01101001	01101110	01100111	00100000	01000011	0
	011000	10 01	010011	01100001	01101001	01101110	01110100	00100000	01001101	0
)	011110	01 00	100111	01110011	00100000	01000011	01101111	01100100	01101001	0
	001000	00 01	000011	01101100	01110101	01100010	01010011	01100001	01101001	0
)	001000	00 01	001101	01100001	01110010	01111001	00100111	01110011	00100000	0
	011001	00 01	101001	01101110	01100111	00100000	01000011	01101100	01110101	0
	011000	01 01	101001	01101110	01110100	00100000	01001101	01100001	01110010	0
L	011100	11 00	100000	01000011	01101111	01100100	01101001	01101110	01100111	0
	011011	00 01	110101	01100010	01010011	01100001	01101001	01101110	01110100	0
	011000	01 01	110010	01111001	00100111	01110011	00100000	01000011	01101111	0
	011011	10.01	100111	00100000	01000011	01101100	01110101	01100010	01010011	6



	◀			j				
	(0, 0)	(0, 1)	(0, 2)	(0, 3)	(0, 4)	(0, 5)	(0, 6)	(0, 7)
	(1, 0)	(1, 1)	(1, 2)	(1, 3)	(1, 4)	(1, 5)	(1, 6)	(1, 7)
	(2, 0)	(2, 1)	(2, 2)	(2, 3)	(2, 4)	(2, 5)	(2, 6)	(2, 7)
i	(3, 0)	(3, 1)	(3, 2)	(3, 3)	(3, 4)	(3, 5)	(3, 6)	(3, 7)
	(4, 0)	(4, 1)	(4, 2)	(4, 3)	(4, 4)	(4, 5)	(4, 6)	(4, 7)
	(5, 0)	(5, 1)	(5, 2)	(5, 3)	(5, 4)	(5, 5)	(5, 6)	(5, 7)
	(6, 0)	(6, 1)	(6, 2)	(6, 3)	(6, 4)	(6, 5)	(6, 6)	(6, 7)
	(7, 0)	(7, 1)	(7, 2)	(7, 3)	(7, 4)	(7, 5)	(7, 6)	(7, 7)





- Observe how the cells that are black are the ones where i + j is an even number (divisible by 2)
- Notice how the cells that are white are the ones where i + j is an odd number (not divisible by 2)



	0110	1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
	0110	0001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	0
	0110	1110	01100111	0010000	01000011	01101100	01110101	01100010	01010011	0
	0110	1110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	0
)	0100	0011	01101111	01100100	01101001	01101110	01100111	00100000	01000011	0
	0110	0010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	0
)	0111	1001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	0
	0010	0000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	0
)	0010	0000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	0
L	0110	0100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	0
Ĺ	0110	0001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	0
L	0111	0011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	0
ĺ.	0110	1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
l	0110	0001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	0
	0110	1110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	0



Example13 Processing 3.4	—	\Box \times
File Edit Sketch Debug Tools Help		
00	ÅB	Java 🔻
Example13 V		
1 //Example 13		^
<pre>2 3 size(800, 800); //Setting a background size of 800 by 800 units 4 noFill(); //Leaving the background blank, no fill 5 int num_square= 8; //The number of squares we want along each dimension 6 int square_size = 800/num_square; //The square size of 100 units</pre>		
7 8 for(int i = 0; i < num_square; i++) //Outer loop 9 {		
<pre>10 for(int j = 0; j < num_square; j++) //Inner loop</pre>		
<pre>11 { 12 if((i+j)%2==0) //If the sum of i and j is even 13 fill(0); //Fill square with black colour</pre>		
<pre>14 else //If the sum of i and j is odd 15 fill(255); //Fill square with white colour 16 rect(i*square_size, j*square_size, square_size, square_size); 17 //Draw the square in the appropriate position with the desired dimensions</pre>		
18 } 19 }		

L	011	01100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
	011	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	0
	011	01110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	0
	011	01110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	
	010	00011	01101111	01100100	01101001	01101110	01100111	00100000	01000011	0
	011	00010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	0
)	011	11001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	0
	001	00000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	0
)	001	00000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	0
	011	00100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	0
	011	00001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	0
L	011	10011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	0
L	011	01100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
	011	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	0
	011	01110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	0





L	0110)1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
	0110	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	01
	0110	01110	01100111	0010000	01000011	01101100	01110101	01100010	01010011	01
	0110	01110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	01
)	0100	00011	01101111	01100100	01101001	01101110	01100111	00100000	01000011	01
	0110	00010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	01
)	0111	1001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	01
	0010	00000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	01
)	0010	00000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	0
	0110	00100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	01
	0110	00001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	01
L	0111	10011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	0
	0110	1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
	0110	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	0:
	0110	01110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	01



- Let's do one more example
- Use nested loops to print out a 12 x 12 multiplication table like you've probably seen in elementary school
- This time, we'll use nested while loops instead of nested for loops to change things up

	0110	01100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
	0110	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	0
	0110	01110	01100111	0010000	01000011	01101100	01110101	01100010	01010011	0
	0110	01110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	0
)	0100	00011	01101111	01100100	01101001	01101110	01100111	00100000	01000011	0
	0110	00010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	0
)	0111	11001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	0
	0010	00000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	0
)	0010	00000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	0
L	0110	00100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	0
Ĺ	0110	00001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	0
	0111	10011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	0
ĺ	0110	01100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
l	0110	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	0
	0110	1110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	6



Nested loops – Example 14

Example14 | Processing 3.4

File Edit Sketch Debug Tools Help



	0110)1100	01110101	L 01100010	01010011	01100001	01101001	01101110	01110100	0
	0110	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	0
	0110	01110	01100111	0010000	01000011	01101100	01110101	01100010	01010011	0
	0110	01110	01110100	00100000	01001101	01100001	01110010	01111001	00100111	0
)	0100	00011	01101111	01100100	01101001	01101110	01100111	00100000	01000011	0
	0110	00010	01010011	01100001	01101001	01101110	01110100	00100000	01001101	0
)	0111	1001	00100111	01110011	00100000	01000011	01101111	01100100	01101001	0
	0010	00000	01000011	01101100	01110101	01100010	01010011	01100001	01101001	0
)	0010	00000	01001101	01100001	01110010	01111001	00100111	01110011	00100000	0
ĺ.	0110	00100	01101001	01101110	01100111	00100000	01000011	01101100	01110101	0
Ĺ	0110	00001	01101001	01101110	01110100	00100000	01001101	01100001	01110010	0
	0111	0011	00100000	01000011	01101111	01100100	01101001	01101110	01100111	0
	0110	1100	01110101	01100010	01010011	01100001	01101001	01101110	01110100	0
ĺ	0110	00001	01110010	01111001	00100111	01110011	00100000	01000011	01101111	0
ľ	0110	1110	01100111	00100000	01000011	01101100	01110101	01100010	01010011	



Nested loops – Example 14

001	002	003	004	005	006	007	800	009	010	011	012
002	004	006	008	010	012	014	016	018	020	022	024
003	006	009	012	015	018	021	024	027	030	033	036
004	008	012	016	020	024	028	032	036	040	044	048
005	010	015	020	025	030	035	040	045	050	055	060
006	012	018	024	030	036	042	048	054	060	066	072
007	014	021	028	035	042	049	056	063	070	077	084
008	016	024	032	040	048	056	064	072	080	088	096
009	018	027	036	045	054	063	072	081	090	099	108
010	020	030	040	050	060	070	080	090	100	110	120
011	022	033	044	055	066	077	088	099	110	121	132
012	024	036	048	060	072	084	096	108	120	132	144

>_ Console

A Errors





Summary

- In this crash course, we learned about break statements and infinite loops
- Infinite loops go on forever because either there is no test expression or the condition being tested is never met
- Break statements can be used to exit loops completely and stop their execution
- Continue statements can be used to skip or jump over certain iterations within the loop
- We also explored nested loops that are used in higher dimension situations, e.g. in 2D where there is an inner loop and an outer loop